



JULIUS ASHER P. AUSTRIA

Bachelor of Science in Computer Science

AI and Software Developer with hands-on experience in machine learning, web development (Laravel, React), and software automation. Skilled in designing data-driven applications and intelligent systems that improve processes and solve real-world challenges. Motivated by innovation, continuous learning, and delivering impactful solutions through technology.

CONTACT

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🌐 Julius Asher P. Austria

EDUCATION

Laguna State Polytechnic University

Bachelor of Computer Science
Major in Intelligent Systems

ACHIEVEMENTS

- 2025 ● **Summa Cum Laude** (Valedictorian)
- 2025 ● UNIFAST Academic Excellence Award
- 2025 ● Proficiency Award
- 2025 ● Best Presenter in Research Congress
- 2024 ● Iskolar ng Laguna

SKILLS

- AI/Machine Learning Model Development
- Front-end & Back-end Software Development
- Laravel, Python, .NET, Java, Next.js, MySQL
- Tailwind CSS, Filament PHP, and Android Studio
- Microsoft Office (Word, Excel, PowerPoint, Outlook)
- Skilled in leveraging AI and automation tools

WORK HISTORY

Software Developer COS

| Sept 2025 - Dec 2025

- Developed a web-based system intranet using Laravel and Filament framework.
- Designed and implemented optimized MySQL schemas and relational structures to support efficient data storage and retrieval.
- Ensure that all the requirements, expectations, and quality are met before the production.
- Collaborated with cross-functional teams to analyze potential organization problems and identify areas for improvement.

Website Developer for GoLakeLab

| February - April 2026

- Been part of the GoLakeLab project. A research project funded by DOST and was assigned to develop their website and responsible for populating the data for some lakes.
- Responsible for leading the website development project. Collaborating with teams.
- The website utilized wordpress as backend and some PHP and CSS codes for the frontend.

ACADEMIC PROJECTS

Aboveground Tree Biomass Estimator using AI Model

Developed an ensemble-based model with a prototype UI capable of estimating the biomass of a specific tree with a single click and annotation, enabling fast and accurate analysis.

Robot Line Follower

Designed and built a Line Follower Robot using Arduino UNO, integrating deep learning and computer vision for intelligent path tracking.

CHARACTER REFERENCE:

Lauro M. Atienza - lmatienza@uplb.edu.ph - Extension Specialist (CPAf)
John Charlo Isaac - 0916 827 3142 - Master Teacher (LBNHS)